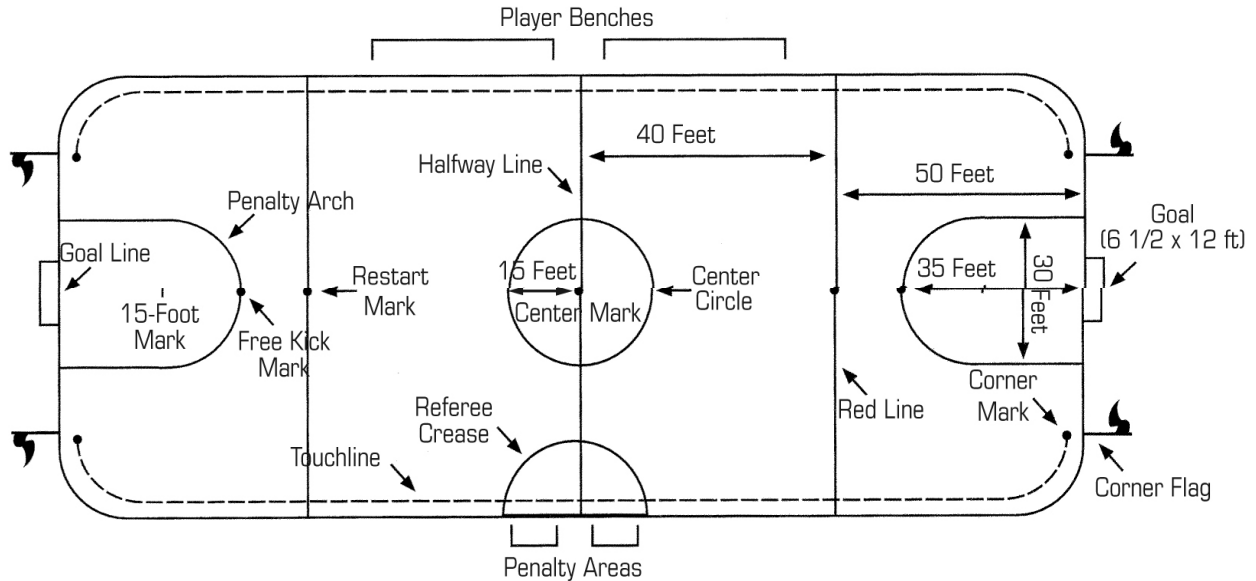


HAYS RECREATION COMMISSION
2018 ADULT INDOOR SOCCER RULES

Official Field Diagram



The match

1. The match shall last two equal periods of 20 minutes.
2. The teams are entitled to a one-minute time-out in each half
-The following conditions apply to a time-out:
3. One, one-minute time-out may be requested per team, per half, and may be taken at any time so long as the team requesting the time-out is in possession of the ball. When a time-out is granted, the substitutes shall stay off the court.
4. The ball shall be deemed out of play when:
 - It completely crosses the goal line or touch line, whether along the ground or through the air.
 - Play has been stopped by the referees.
 - It hits the ceiling or overhead obstruction.

5. A player shall not wear anything which is dangerous to another player.
6. Players must wear their own shin guards for play. We will use a regulation size FUTSAL ball for play.
7. Indoor appropriate shoes must be worn. No cleats will be allowed by any player. (Please bring your shoes to the gym. **DO NOT WEAR THEM TO THE GYM**).
8. At the beginning of the game, choice of ends and the kick-off shall be determined by the flip of a coin. The team winning the flip will have the choice of taking the kick-off or defending a particular goal. Whichever team doesn't get the kickoff to start the game will be awarded the kick-off to start the second half. Teams will switch ends at half time. Each half will begin with a kick-off. The opponent must be 3 yards from the center mark when the kick-off is being taken. The player kicking off must not play the ball again until it has been touched or played by another player (either team).
9. Teams will consist of a minimum of 4 players to a maximum of 10. 5 will play the field including the goalie.
10. Games that end in a tie after regulation will be recorded as a tie.
11. Forfeit time is ten (10) minutes after the scheduled game time. If game time is 10:00 am, forfeit time is 10:10am. Note: The referees watch is the official watch.
12. Two referees shall be appointed to officiate each game. The referee's authority granted to him/her by the Laws of the game commence as soon as he/she enters the field of play.
13. The scorekeeper is responsible for keeping the official game time. The scorekeeper will stop the time for long or unusual delays in the game, such as substitution, injury, or lost ball. We will not add addition time. When the scoreboard clock expires the period/game will come to an end.
14. The referee enforces the Laws, but may let play continue and not call a foul if in the referee's judgment stopping play would give an advantage to the team committing the foul. This is called the "advantage clause". A clause in the rules that gives the Referee the discretion to allow play to continue even after a foul has been committed if stopping play would unfairly punish the fouled team (e.g., if the fouled team had a breakaway & might score even after having

been fouled). The idea is that the team which committed the foul should not gain an advantage as a result of the foul.

15. Protests are allowed only for the purpose of determining an ineligible player. All other questions regarding a ruling by an official shall be settled on the spot by the official and supervisor if available. Judgment calls are not open for discussion.

16. If teams are short players, players may not be used from other teams of the same age group or a younger player that is not registered in the HRC soccer program.

17. The ball may be volleyed, blocked, trapped, kicked, dribbled, and passed with the feet, body, and head. Only the goalkeeper (in the penalty area) may use their hands.

18. **HAND BALL:** A hand ball is a foul when a player touches the ball with any part of the hand or arm while intending to control the ball. If a player is not trying to control the ball, or is instinctively protecting himself or herself from injury, the referee should not call the hand ball foul.

19. Game cancellation information may be heard by calling the HRC Information Hotline at 623-2650 or listening to the local Radio Stations.

Kickoff

20. The ball must go forward. If ball does not go forward or if a person is encroaching, there will be a re-kick.

Scoring

21. You cannot score directly on a kickoff. Should this happen, possession will be given to the other team, at the center mark.

Four Seconds Rule

22. You have four seconds to restart the ball from a stoppage. The four seconds starts from the time the person gets the ball back into the "confines of play." This also applies to kickoffs after a team scores a goal. A player must make a concerted effort to get the ball. Walking to the ball lazily to allow the team to make subs will not be permitted. Should an infringement occur, possession is given to the other team.

Throw-Ins/Kick-Ins

23. All balls played out of bounds from the sidelines are kick-ins.

Corner Kicks

24. A goal may be scored directly from a corner kick, but only against the opposing team. A corner kick shall be awarded when:

- The whole of the ball, having last touched a player of the defending team, crosses the goal line either along the ground or through the air, and a goal is not scored.
- The ball shall be placed inside the corner arc at the nearest corner.
- The opponents shall remain at least five yards away from the corner arc until the ball is in play.
- The ball shall be kicked by a member of the attacking team.
- The ball shall be deemed in play from the moment it is played and set in motion.
- The kicker may not play the ball a second time until it has touched another player.

Slide Tackles

25. **ARE NOT PERMITTED.** However, if someone slides to keep the ball in play, block a ball going into the goal, to score, etc., **IN A MANNER DEEMED NOT TO BE DANGEROUS BY THE REFEREE**, such will be permitted. Otherwise, these are considered fouls and are direct kicks; violation inside the penalty arc will result in a penalty kick, and a foul counted towards the Accumulated Foul Total.

Accumulated Fouls

26. Fouls (those whistled during the course of dynamic play, these are not substitution fouls, kicking violations, etc), accumulate each half. On the fifth foul issued to a team, the team will be advised by the referee that the next foul will result in a penalty kick. Penalty kick is taken from the second penalty mark unless foul occurs in the penalty arc. Time is always stopped for the taking of the kick.

Direct free kicks

27. All opponents shall be situated at least five yards from the ball until it is in play; the ball shall be deemed in play after it has been touched or played. A direct free kick shall be awarded to the opposing team if a player commits any of the following seven infringements in a manner considered by the referees to be careless, reckless or excessively forceful:

- Kicking or attempting to kick an opponent.
- Tripping or attempting to trip an opponent.
- Jumping on an opponent.
- Charging an opponent.
- Striking or attempting to strike an opponent.
- Pushing an opponent.
- Sliding.

Position of a free kick

- The players of the opposing team may form a wall to defend a free kick.
- All opponents shall be situated at least five yards from the ball.
- A goal may be scored directly in the opponents' goal from this free kick.
- If a direct free kick directly enters the opponents' goal, a goal shall be awarded.
- The ball will be placed at the 3 pt. arch.

Indirect free kicks

28. A goal shall only be awarded if the ball touches another player before it enters the goal.

Penalty Kick

29. A penalty kick is awarded against a team that commits any of the infringements for which a direct free kick is awarded inside its own penalty area and while the ball is in play. The ball will be placed on the top of the 3 pt. arch.

Substitution Rules

30. **Players** must be **COMPLETELY OFF** the court before substitutes may come into the field of play. A verbal warning will be given. If, in the opinion of the referee, the team is making no effort to abide by this rule, the player(s) coming on the field will be cautioned. Additional offenses will result in a second yellow card which will result in a **RED CARD**.

Goal Clearances

31. If the ball goes out the end line, the Keeper must distribute the ball by throwing it in. It cannot be touched before it clears the keeper arc. Balls played from the field, (from an opponent to the keeper), may be picked up then thrown, rolled, or kicked. Note: All outdoor rules apply regarding pass backs to the keeper.

32. The ball shall be thrown from any point inside the penalty area by the goalkeeper of the defending team.

33. Opponents shall remain outside the penalty area until the ball is in play.

34. The goalkeeper may not play the ball a second time until it has been touched by an opponent or has crossed the halfway line.

35. The ball shall be deemed in play when it is thrown directly out of the penalty area
Infringements/Sanctions If the ball is not thrown directly out of the penalty area:

- The goal clearance shall be retaken

If, once the ball is in play, the goalkeeper touches the ball a second time before it has been touched by an opponent or crossed the halfway line:

- An indirect free kick shall be awarded to the opposing team from the place where the infringement occurred.
- If the goal clearance is not taken within four seconds of the goalkeeper taking possession of the ball:
- An indirect free kick shall be awarded to the opposing team on the penalty area line from the place nearest to where the infringement occurred.

The Half Court Playback Rule

36. Once a keeper has thrown the ball in, it may not be played back to him, (this means he can't kick it or touch it), until one of the following has occurred: 1. The ball has been touched by an opponent. 2. It has traveled past half court. If the keeper plays the ball in any manner, the result will be an indirect kick from the point of the infraction.

Overhead Obstructions

37. If balls hit any overhead obstruction, the ball is moved to the nearest side and played in as a kick-in by the other team.

For anymore information you can visit.

http://www.fifa.com/lotg/futsal/en/pitch_en.htm

UNSPORTSMANLIKE CONDUCT

1. Unsportsmanlike conduct will not be tolerated. Any manager, coach, spectator or player who displays unsportsmanlike conduct may be suspended for subsequent games, the remainder of the season or longer if deemed necessary by the recreation commission. Yellow and red cards will be utilized for warnings and ejections. Foul and/or profane language is considered unsportsmanlike conduct and is grounds for ejection. Rough play is considered unsportsmanlike conduct and is grounds for ejection.
2. Tobacco (smoking and chewing) and alcoholic beverages are not permitted on or around the playing fields.
3. Any spectator who displays unsportsmanlike conduct may be asked to leave the playing area.